

# HALT

UNIT HALTS

COUNTS BEST COVER

MAY CONDUCT  
DELIBERATE FIRE IF  
ALLOWED

DEFENSIVE FIRE

# HALT

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COUNTS BEST COVER

MAY CONDUCT  
DELIBERATE FIRE IF  
ALLOWED

DEFENSIVE FIRE

# CHARGE

MUST MOVE 200mm

END IN CONTACT

CANNOT FIRE

CAN MELEE

# CHARGE

MUST MOVE 200mm

END IN CONTACT

CANNOT FIRE

CAN MELEE

# CHARGE

MUST MOVE 200mm

END IN CONTACT

CANNOT FIRE

CAN MELEE

# CHARGE

MUST MOVE 200mm

END IN CONTACT

CANNOT FIRE

CAN MELEE

# SKM

MUST MOVE 25mm

MAY FIRE

CANNOT MELEE

USES BEST COVER

# SKM

MUST MOVE 25mm

MAY FIRE

CANNOT MELEE

USES BEST COVER

# SKM

MUST MOVE 25mm

MAY FIRE

CANNOT MELEE

USES BEST COVER

# SKM

MUST MOVE 25mm

MAY FIRE

CANNOT MELEE

USES BEST COVER

# MOVE

MUST MOVE 100mm

MAY FIRE

CANNOT MELEE

# MOVE

MUST MOVE 100mm

MAY FIRE

CANNOT MELEE

# MOVE

MUST MOVE 100mm

MAY FIRE

CANNOT MELEE

# MOVE

MUST MOVE 100mm

MAY FIRE

CANNOT MELEE